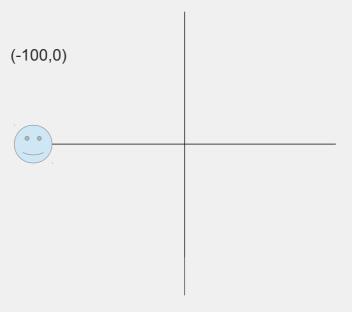


## 1. Rotation by 180 around origin



## 2. Translation by (+200,0)

